



PYLON by Doug Orleans

2 players

2 monochrome stashes
(one per player)

Play consists of two stages: *Placement* and *Stacking*.

Placement: Players alternate placing a piece of their color onto an empty space on the board. When all 30 pieces have been played, proceed to the *Stacking* phase.

Stacking: Starting with the player who placed the last pyramid, players take turns. On your turn, choose any pyramid or stack of pyramids (regardless of color) and place it on top of a pyramid or stack in an adjacent square (no diagonals). **No pyramid may ever be on top of a smaller pyramid.** Continue until no legal moves remain.

Game End: Your score is the total number of pyramids in all stacks which are topped by a pyramid of your color. The player with the higher score wins.